- 4. Don't repeat yoursen (or others).
- (a) Every piece of data must have a single authoritative representation in the system.
- (b) Modularize code rather than copying and pasting.
- (c) Re-use code instead of rewriting it.

Plan for mistakes.

- (a) Add assertions to programs to check their operation.
- (b) Use an off-the-shelf unit testing library.
- (c) Turn bugs into test cases.
- (d) Use a symbolic debugger.
- 6. Optimize software only after it works correctly.
- (a) Use a profiler to identify bottlenecks.
- (b) Write code in the highest-level language possible.
- 7. Document design and purpose, not mechanics.
- (a) Document interfaces and reasons, not implementations.
- (b) Refactor code in preference to explaining how it works.
- (c) Embed the documentation for a piece of software in that software. Wilson et al., 2014)

esting and t g le that 1 code **PS**: S

ion

 Wikipedia reports that in 2002, NIST study found that software budge cost the US economy 59.5 billion annually

- Top 12 Reasons to Write Unit Tests Burke and Coyner (Java programmers)
- http://www.onjava.com/pub/a/onjava/2003/04/02/javaxpckbk.html
- * Tests reduce bugs in new features
- Tests reduce bugs in existing features
- Tests defend agains other programmers
- Testing forces you to slow down and think
- * Testing makes development faster
- Tests reduce fear

Also notes their excuse list: "my code is too simple for tests", "writing tests is too hard", "I don't have time"



Types of testing

* **DESIGN**

- Does the code perform the functions that you want it to
- Code specification write out what you want the code to do - IN DETAIL
 - Flow charts



- * Types of testing
 - * IMPLEMENTATION
 - * Does the code do what you think it does
 - Tricky to do this kind of testing, since if you knew the "correct" result of the code, you won't need the model
 - * Alternative?

* **IMPLEMENTATION**

- Give functions/code inputs where you know what the answer should be
 - run your data clean up code on "fake code" where you know what to expect
- * Make sure that outputs conform to known expectations
 - * conservation of mass, money, energy
 - * positive/negative values
 - relative values

* IMPLEMENTATION

- Developers now often use software to help them automate the testing process
- Re-uses tests makes it efficient to repeat many tests as you develop and modify the code
- Particularly helpful when you have multiple modules (as in our mangrove example)
- * This type of software is available for R, Python, C etc.
- * In R, "testthat" library is my favorite



- * A close cousin of testing is error checking
- Error checking are built-in features in functions/code that return a message to the user if something goes 'bad' -
 - often used to make sure the input data is in the format that the function requires
 - also used to return a message if something about the data gives an NA (e.g from a divide by zero)

- There are both "formal" (coded) and "informal" just trying things out
- Automated "formal" testing workflow
 - Design your tests
 - Code them
 - * Save in a format that can easily be repeated
 - * Run the same set of tests every time you make a change
- * In "R" there is a library called "*testhat*" which helps you to do this

Testing in R

- * If you are in the working directory where you've stored the files for your project you can use
 - * need devtools and "testthat" libraries
- * load_all():runs everything in "R" subdirectory)
- * document() :creates documentation
- *test_dir*("name") :runs all tests in the "name" subdirectory (all files beginning with the word "test"
- * test_file("name"): runs all the tests in a file called "name"

Building Models: Packages in R



Testing in R

- In R, create a new project, you will give it a directory name;
- * make sure you check "create a git repository"
- * load the "testthat" and "devtools" libraries
- load your climate processing function



Expectation

- tests you can use to make sure your code is working the way you think it should be working
- basically what you "expect" from your function given certain input parameters
- * often used to test extreme or "bad" values or 0

* Test

- * a single file with multiple expectations
- * one per sub-function; or section of a more complicated pieces of code
- must start with the word "test",
 - * e.g "test_myfunction.R"
- * Context
 - * a project
 - multiple tests, stored in a directory called "tests"

```
Summary information about spring climate
#'
#'
  computes summary information about spring temperature and precipitation
#'
#' @param clim.data data frame with columns tmax, tmin (C)
#' rain (precip in mm), year, month (integer), day
#' @param months (as integer) to include in spring; default 4,5,6
#' @return returns a list containing, mean spring temperature (mean.springT, (C))
#' year with lowest spring temperature (coldest.spring (year))
#' mean spring precipitation (mean.springP (mm))
#' spring (as year) with highest precip (wettest.spring (year))
spring.summary = function(clim.data, spring.months = c(4:6)) {
  spring = subset(clim.data, clim.data$month %in% spring.months)
  mean.springT = mean(c(spring$tmax, spring$tmin))
  lowyear = spring$year[which.min(spring$tmin)]
  spring.precip = as.data.frame(matrix(nrow=unique(spring$year), ncol=2))
  colnames(spring.precip)=c("precip", "year")
  spring.precip = aggregate(spring$rain, by=list(spring$year), sum)
  colnames(spring.precip) = c("year", "precip")
  mean.spring.precip = mean(spring.precip$precip)
```

```
wettest.spring = spring.precip$year[which.max(spring.precip$precip)]
```

}



- * Expectation
- Functional
 - * Output years should be within the range of initial years
 - If we give function, climate with all zeros, mean spring P will be zero

Physical

- * Mean spring P should be greater than zero
- * Temperatures should be between -50 and 50

Expectation (built in)

- * expect_that(function, equals(value))
- * expect_that(function, is_identical_to(value))
- difference between equals and is_identical_to is that equals included a tolerance (really really small difference OK)
 - * expect_that(function, matches(value))
 - * expect_that(function, is_true())
 - * expect_that(function, throws_error(string))
- * You can also write your own

```
expect_that(4+7, equals(11))
expect_that(4+7 > 10, is_true())
expect_that(4+7 < 10, is_true())
expect_that("animal", matches("lion"))</pre>
```

expect_that((-4)**2, throws_error())
expect_that(sqrt(-4), throws_error())
expect_that(sqrt(-4), gives_warning())

An example test

clim.data = as.data.frame(cbind(month=c(1:4), day=rep(1, times=4), year=rep(1,times=4), rain=rep(0, times=4), tmax=c(2,2,1,1), tmin=rep(0, times=4))) Expectation Call to your function expect_that(spring.summary(clim.data, spring.months=4)\$mean.springP, equals(0))

Tests that function works properly by giving it zero rainfall

An example test

```
test_that("spring.summary.works" ,
{clim.data = as.data.frame(cbind(month=c(1:4), day=rep(1,
times=4), year=rep(1,times=4),
rain=rep(0, times=4), tmax=c(2,2,1,1), tmin=rep(0, times=4)))
expect_that(spring.summary(clim.data,
spring.months=4)$mean.springP, equals(0))
```

Put the expectations and test input data into a single "test" with a name that says what it does (because you may have multiple tests!)

An example test

test_that("spring.summary.works" ,
{clim.data = as.data.frame(cbind(month=c(1:4), day=rep(1,
times=4), year=seq(from=1,to=4),
rain=rep(0, times=4), tmax=c(2,2,1,1), tmin=rep(0, times=4)))

expect_that(spring.summary(clim.data, spring.months=4)\$mean.springP, equals(0)) expect_that(spring.summary(clim.data, spring.months=4)\$mean.springT, equals(1)) expect_that(spring.summary(clim.data, spring.months=1)\$mean.springT, equals(0.5)) expect_true(spring.summary(clim.data, spring.months=c(1:4)\$coldest.spring > 2)

put multiple expectations in the test

```
test_that("spring.summary.works" ,
```

```
clim.data = as.data.frame(cbind(month=c(1:4), day=rep(1, times=4),
year=rep(1,times=4),
rain=rep(0, times=4), tmax=c(2,2,1,1), tmin=rep(0,
times=4)))
```

```
expect_that(spring.summary(clim.data,
spring.months=4)$mean.springP, equals(0))
expect_that(spring.summary(clim.data,
spring.months=4)$mean.springT, equals(0.5))
expect_that(spring.summary(clim.data,
spring.months=1)$mean.springT, equals(1))
expect_true(spring.summary(clim.data, spring.months=c(1:4))
$coldest.spring > 2)
})
Error: Test failed: 'spring.summary.works'
```

```
Not expected: spring.summary(clim.data, spring.months = c(1:4))
$coldest.spring > 2 isn't true.
```

test_dir("tests") ...1 1. Failure(@test.climate.processing.R#9): spring.summary.works spring.summary(clim.data, spring.months = c(1:4))\$coldest.spring > 2 isn't true test_file("tests/test.climate.processing.R") ...1

1. Failure(@test.climate.processing.R#9): spring.summary.works

spring.summary(clim.data, spring.months = c(1:4))\$coldest.spring > 2 isn't
true

Multiple test in a file called "tests/test.climate.processing.R

The name of the test file must start with "test" This way R will know that these are tests, and can run them automatically, "test_dir" will run all the tests in a directory Imagine you have multiple functions as part of your analysis

```
read.clim.data()
spring.summary()
pop.growth()
ecosystem.vulnerability()
main()
```



With multiple people working on the R, code making changes...automatic testing each time a change is made is helpful

different tests tied to differ functions so you know where the errors are

Testing workflow

- * Develop your tests after you create each module
- * Run them first by sourcing in R studio (to make sure original set up works)
- * Save as a file in the tests subdirectory
- * After you make any changes, run all your test, using *test_dir*
- This will also catch problems that arise when you make a change to one subroutine/submodel and it now now longer works with another one (e.g f you change compute_climatebased_surge so that output is in a different format, this routine might not fail, but adaptation_comparison will



- * Other things to consider
 - building error checking into your sub models
 - check that input values are reasonable, if not return and error message
 - working in pairs, one person writes the code, the other tries to break it

Error checking

```
spring.summary = function(clim.data, spring.months = c(4:6)) {
    # check to make sure data is in required format
    requiredcols = c("tmax","tmin","year","month","rain")
    tmp = sapply(requiredcols, match, colnames(clim.data), nomatch=0)
    if (min(tmp)==0) {
        return("Error: Invalid Climate Input") }
    if (min(clim.data$rain < 0)) {}
        return("Error: Invalid Climate Input") }
    clim.data$tavg = (clim.data$tmin + clim.data$tmax)/2.0
    spring = subset(clim.data, clim.data$month %in% spring.months)
    mean.springT = mean(c(spring$tmax, spring$tmin))
    lowyear = spring$year[which.min(spring$tavg)]....</pre>
```

We can also add this to our tests



- * Testing levels
 - Unit testing (your individual subroutine)
 - Integration testing (testing the situations where one submodule call another)
 - Component interface or data passing testing (test format of outputs)
 - * System testing (testing the whole model)
- Some of these can be done by "testthat" routines, but you can also have informal system testing; or write checks into your code for component interface testing